Projects

In order to start adding traps and recording catches, you need to be part of a project. Projects allow people to collaborate on predator management projects in specific geographical regions. A project can range from being small (just you in your own backyard) to large (a suburb, a farm, a region etc).

You can create your own project, or you can join an existing project.

- Creating a new project
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Creating a new project

If there isn't a nearby project for you to join, or you'd like to create your one, you can create a new Trap.NZ project.

1. Go to "My Projects" and click the "Create a new project" button near the bottom of the page.
2. Fill out the form with the details for your project (only fields marked with an asterisk* are required):
   - Listing your project publicly and providing as much information as possible will make it easier for others to find your project and request to join in.
   - Sharing summary data allows information from your project (eg. trap numbers, catch counts, baits used, etc.) to be used by other websites. Making summary data available contributes to the national dataset and is invaluable for research into predator control in NZ. You can see an example of how this information is used at Predator Free Wellington. Personal details are not shared and individual trap locations are aggregated at a 200m (4 hectare) square grid level.

1. Use the map controls to zoom into your desired project area
   - The +/- icons in the top left corner of the map can be used to zoom
   - You can pan around the map by clicking and dragging anywhere on the map
   - The <-> icon in the top right of the map can be used to make the map full screen
     - You can escape fullscreen mode by pressing the X icon in the top right of the map
2. Draw the area of your project on the map
   - Make sure that the area you want your project is completely visible within the map view before you begin
   - Click the polygon tool (the pentagon icon at the bottom of the map) then draw on the map to define the area you want to manage.
   - There are detailed instructions available on how to use the map drawing tool.
   - If you have WKT format data from a GIS system (eg. ArcGIS or Quantum) you can cut and paste the WKT into the Data box beneath the map instead of manually drawing a map.

     Note: the CRS is ESPG:4326
3. Fill out any parts of the "Contact details" section that you wish to (you can edit this later)
4. Click the "Save" button at the bottom of the page

Once you've created your project you can start adding lines, traps and bait stations, monitoring stations, and points of interest, and you can invite others to join your project.

For video help click the you tube link here https://www.youtube.com/watch?v=ozNCAAqJlfU

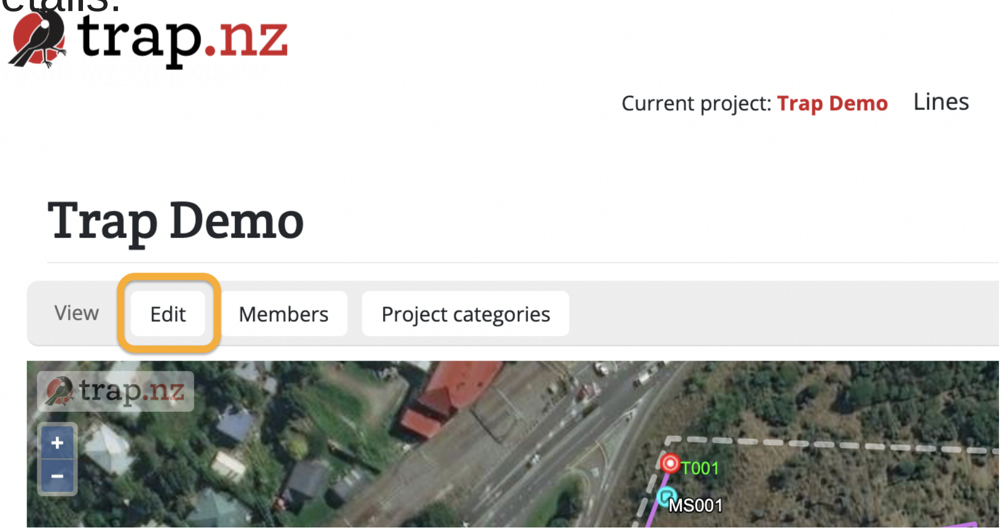
Editing project details

Only users with an "Administrator" role in a project can access these tools.

As an Administrator, you can edit the details for an existing project, including your project's name, boundary, description and contact details.

To edit project details:

1. Select the project fron



2. Click the "Edit" button
3. A form will load, including a project map with your current project boundaries visible
4. You can edit any of the fields, and [edit the project boundary] on the map
5. Click the green "Save" button to save your changes

For video help, click the youtube link here https://youtu.be/HcrtWLEzMAg

Project Categories

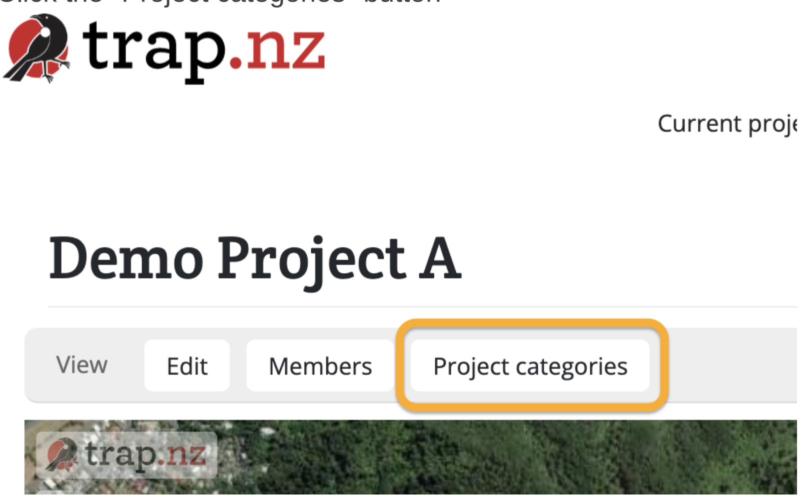
You must be a project [Administrator](#) have access to the "Project categories" section.

For video help click the you tube link here https://youtu.be/Zv90Q7fPGVE

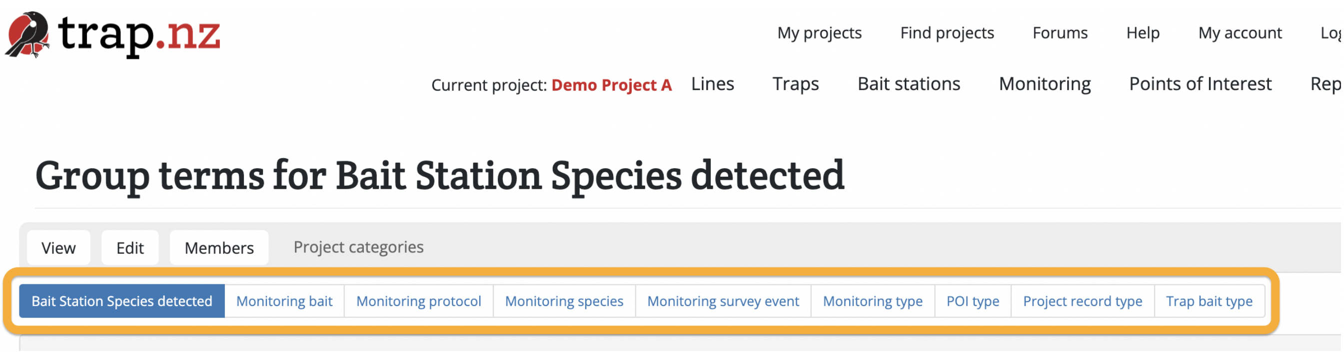
Project categories allow Administrators to customise some aspects of their project, such as:

- Bait station species detected
- Monitoring bait
- Monitoring protocol
- Monitoring species
- Monitoring survey event
- Monitoring type
- POI type
- Project record type
- Trap bait type

Accessing the Project categories section

1. Select the project from your [My Projects](#) list
2. Click the "Project categories" button


3. The Project categories section will load, with a submenu showing all the categories that can be customised



4. Click on the section you wish to edit

Project terms

Each Project categories section has two parts

1. Default terms
2. Your terms

Default terms

Default terms are terms that Trap.NZ give you "out of the box". This section allows you to select which "Default terms" to show/hide in your project. The checkboxes next to each default term indicate which terms will be visible, and which terms will be hidden, to all members of your project.

Your terms

"Your terms" are terms that have been added by a Project Administrator, and are specific for each project. They do not need to be ticked like the Default terms above them - their mere presence means they will be visible to the members of your project. The checkbox for each custom term allows you to perform actions on them - reassign or delete.

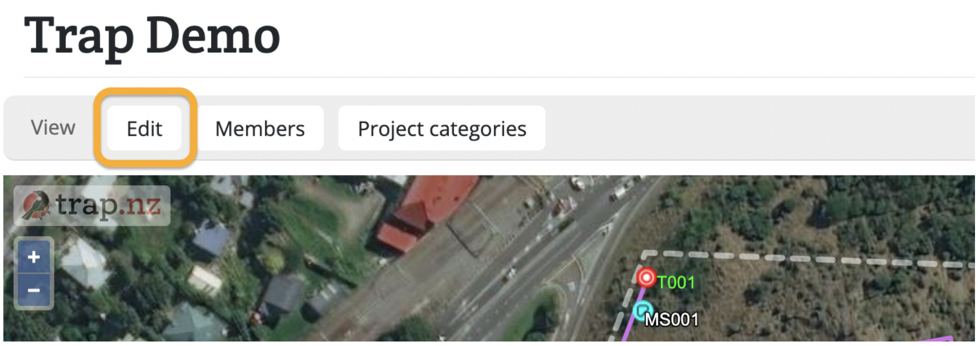
Deleting your project

Only users with an "Administrator" role in a project can access these tools.

As an Administrator, you can delete an existing project. Please note, all the project information will be lost once a project has been deleted.

To delete a project:

1. Select the project fron



2. Click the "Edit" button
3. Scroll to the bottom of the form that loads, and click the red "Delete" button
4. On the confirmation screen, click the "Delete" button
5. Your project has been deleted!