

# Setting defaults using Manual complete

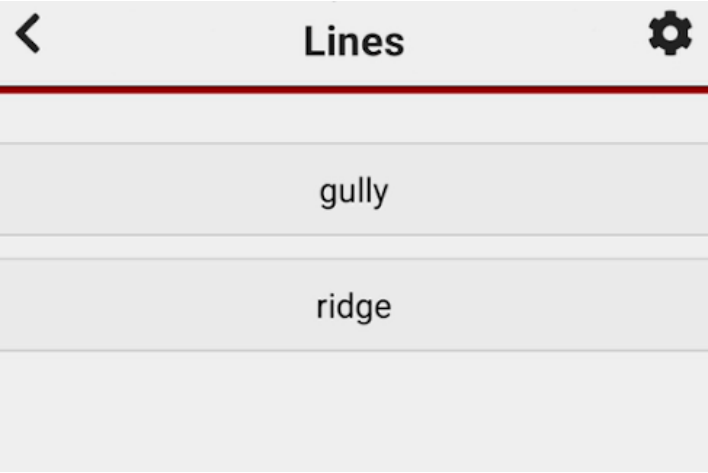
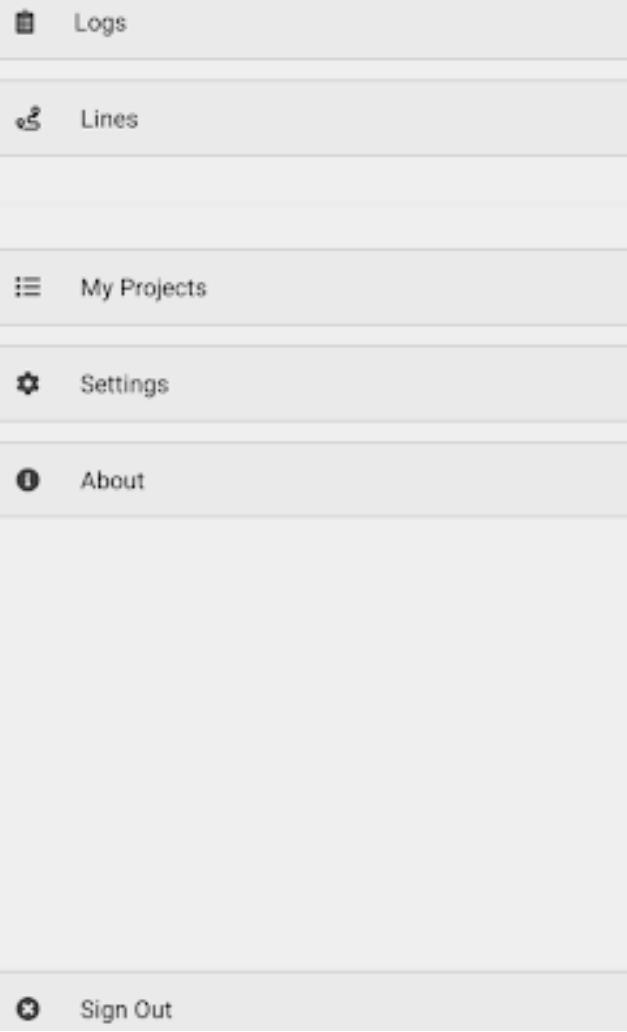
## Adding default settings

- Setting default settings in your trap.NZ App is an easy process that can save you time out in the field.
- This is helpful when you have a lot of installations to check and update.
- There are two ways in which you can set defaults on the trap.NZ App, either “manual complete or “walk line”























## Manual complete

*How to add defaults settings using manual complete*

Select a line from your trap.NZ App, in this case, I have two lines I will select ridge



This will open all the installations on this line

ridge			
Direction	Line Notes	Manual Complete	Walk Line
 R 005			
 R001			
 R002			
 R002 supplementary			
 R003			
 R004			
 T009			
 b004			
 b004			
 bait			
 bait2			

By selecting manual complete you can now choose to select the default settings before heading out to check your installations

Line Walk Defaults	
DOC 200 (4)	<input type="checkbox"/>
Timms (2)	<input type="checkbox"/>
A24 (1)	<input type="checkbox"/>
Unspecified (1)	<input type="checkbox"/>
Hockey stick (2)	<input type="checkbox"/>
Tunnel (1)	<input type="checkbox"/>
AT220 (1)	<input type="checkbox"/>
Bait Safe (1)	<input type="checkbox"/>

When selecting the installations you want to service it will open up your options

### ***Traps***

You can select the lure options by using the settings cog

Condition *	OK	▼	None	<input type="checkbox"/>
Re-lured		✓	Carrot	<input type="checkbox"/>
Lures ⚙	Carrot	▼	Cereal	<input type="checkbox"/>
	Fresh meat		Cheese	<input type="checkbox"/>
Lure notes			Chocolate	<input type="checkbox"/>
			Dehydrated Rabbit	<input type="checkbox"/>
Timms (2)		✓	Dried fruit	<input type="checkbox"/>
Trap Status *	Still set, bait bad	▼	Ferret bedding	<input type="checkbox"/>
Condition *	OK	▼	Fish	<input type="checkbox"/>
Re-lured		✓	Fresh fruit	<input type="checkbox"/>
Lures ⚙	Cheese	▼	Fresh meat	<input type="checkbox"/>
Continue			Fresh Possum	<input type="checkbox"/>

### ***Bait Stations***

When you select a bait station you will be asked to include the bait type, you can either choose from one of your “favourite” options,

Timms (2)	<input type="checkbox"/>	Bro		
A24 (1)	<input type="checkbox"/>	Cyn		
Unspecified (1)	<input type="checkbox"/>			
Hockey stick (2)	<input checked="" type="checkbox"/>			
Service Defaults				
Bait type  Killer				
Bait added				
<div><div></div></div> 0 <sup>9</sup>				
Tunnel (1)	<input type="checkbox"/>			
Continue		Add		



















Or you can select add and select a new one



Review - ridge

Elapsed: 00:00:00

Notes

 R001		<input checked="" type="checkbox"/>
 R002		<input checked="" type="checkbox"/>
 R002 supplementary		<input checked="" type="checkbox"/>
 R003		<input checked="" type="checkbox"/>
 b004		<input checked="" type="checkbox"/>
 bait		<input checked="" type="checkbox"/>
 bait2		<input checked="" type="checkbox"/>
 tr11		<input checked="" type="checkbox"/>
 tr12		<input checked="" type="checkbox"/>

SAVE LINE  
Press & hold

CANCEL  
Press & hold



List



Map



As you click on your project the trap.NZ App will automatically move to the next indicator bar at the top of the screen. An indicator bar at the top of the screen (green checked, black un-checked, red never-checked / new

trap).

When you have finished Checking your installations select close to finish your manual complete.

